

# Categorification of **negative information** using enrichment

Andrea Censi, Emilio Frazzoli, Jonathan Lorand, Gioele Zardini

ETH Zürich

- ▶ What is **negative information**, and why do we care?
  - It pops up in practical applications, e.g., **infeasibility results** in robot motion planning.
  - We asked: **what is the corresponding categorical notion?**
- ▶ **Idea:** represent **negative information** by **negative arrows** called “**norphisms**,” which complement the **positive information** of **morphisms**.
- ▶ A **nategory** is a category with some additional structure for **norphisms** accounting,
- ▶ **Norphisms** do not compose by themselves. They need a **morphism** as a “catalyst.”

$$\begin{array}{ccc}
 \frac{f : X \rightarrow Y \quad g : Y \rightarrow Z}{(f \circ g) : X \rightarrow Z} &
 \frac{Y \xleftarrow{f} X \xrightarrow{n} Z}{Y \xrightarrow{f \bullet n} Z} &
 \frac{X \xrightarrow{n} Z \xleftarrow{g} Y}{X \xrightarrow{n \bullet g} Y}
 \end{array}$$

- ▶ We can derive the **norphism** rules very elegantly using **enriched category theory**.
  - Just like a  $\mathbf{P} := \langle \mathbf{Set}, \times, 1 \rangle$ -enriched category provides the data for a small category, ...
  - ... a **PN**-enriched category provides the data for a nategory, where **PN** is a category based on De Paiva’s **GC** construction.
- ▶ **Conclusions:** **morphisms** and **norphisms** are of the same substance.  
**Negative information can be “categorified” using enriched category theory.**



# Example: robot motion planning

- ▶ **Robot motion planning:** find the **optimal path** between two robot configurations. Paths should avoid obstacles and have a cost (e.g., fuel required, minimum time).
- ▶ As a category: objects are points in “free space,” and **morphisms** are **paths** with a cost. Morphism composition concatenates the paths and “sums” the costs.



# Example: Dijkstra's algorithm

- ▶ **Dijkstra's algorithm** searches a path from start to goal that minimizes the traversal cost.
- ▶ Exploration is **uninformed**.

node	priority	CTC	CTG
start	0.00	0.00	0.00

step 0

h	p	x	B	F	H	L	P	X	f2
g	o	w	A	E	G	K	O	W	e2
f	n	v	z	D		J	N	V	d2
e	m	u						U	c2
d	l	t						T	b2
c	k	s						S	a2
b	j	r						R	Z
start	i	q	y	C		I	M	Q	goal



# A\* (“A star”)

- ▶ A\* searches a path from start to goal that minimizes the traversal cost.
- ▶ Exploration is **informed**:
  - we have a **heuristic**: a **lower bound on the cost-to-go** from a node to the target.

node	priority	CTC	CTG
start	9.00	0.00	9.00

step 0

h	p	x	B	F	H	L	P	X	f2
g	o	w	A	E	G	K	O	W	e2
f	n	v	z	D		J	N	V	d2
e	m	u						U	c2
d	l	t						T	b2
c	k	s						S	a2
b	j	r						R	Z
start	i	q	y	C		I	M	Q	goal



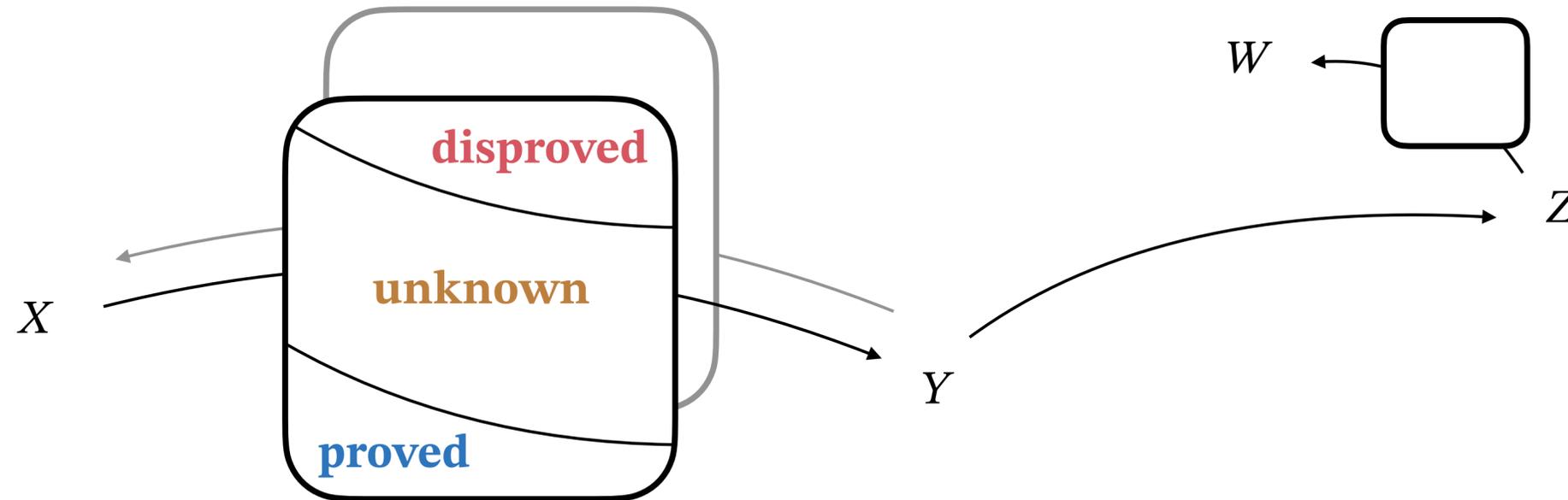
# Example: robot motion planning

- ▶ **Robot motion planning:** find the **optimal path** between two robot configurations. Paths should avoid obstacles and have a cost (e.g., fuel required, minimum time).
- ▶ As a category: objects are points in “free space,” and **morphisms** are **paths** with a cost. Morphism composition concatenates the paths and “sums” the costs.
  
- ▶ A **complete** algorithm can find a **path** (if it exists) *positive information: morphism!*  
or give a **certificate of infeasibility** (if one doesn't exist). *what is this, categorically?*
  
- ▶ An **optimal** algorithm can find (if it exists) an **optimal solution:**
  - **a feasible path**, plus... *positive information: morphism!*
  - **a certificate of optimality:** there is no better path. *what is this, categorically?*
  
- ▶ Search algorithms of the A\* family achieve speed using **heuristics:**  
**lower bounds for the cost between** two points. *what is this, categorically?*

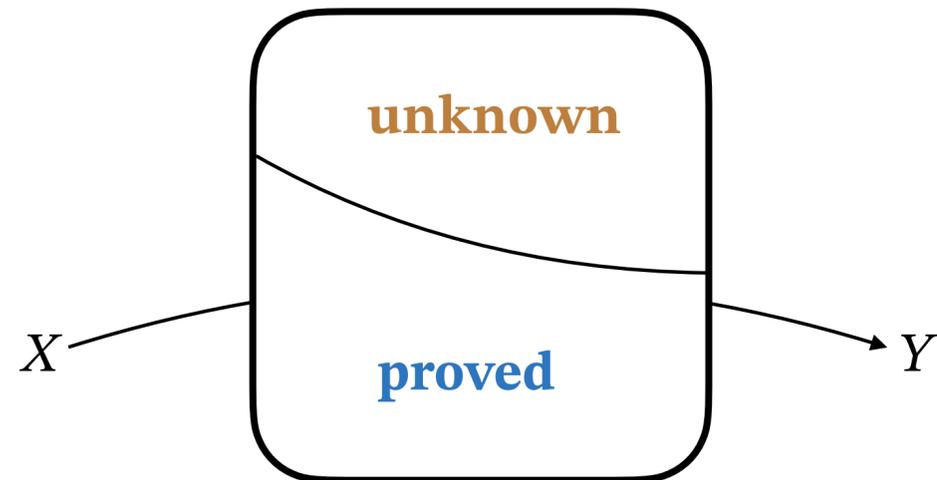


# Absence of evidence vs evidence of absence

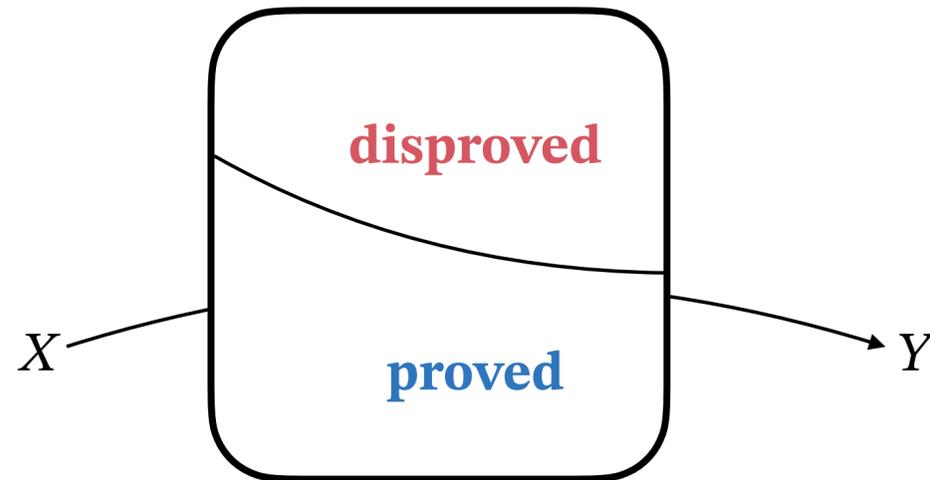
- ▶ More in general, it is common to have algorithms that run some kind of “inference” procedure that produces “feasible points” (morphisms).
- ▶ At each instant, each morphism is either “**proved**”, “**disproved**”, or “**unknown**”.



absence of evidence



evidence of absence



# Building intuition: the case of thin categories

- ▶ In a thin category, there is at most one morphism per hom-set.
- ▶ These are preorders that represent connectivity. (Motion planning without costs.)
- ▶ **We postulate these semantics:**
  - A **norphisms**  $n: X \dashrightarrow Y$  implies that there is no **morphism**  $f: X \rightarrow Y$
  - A **morphism**  $f: X \rightarrow Y$  implies that there is no **norphism**  $n: X \dashrightarrow Y$
- ▶ We find that **the norphisms rules are dual to the morphisms rules**

$$\frac{\top}{X \rightarrow X} \qquad \frac{f: X \rightarrow Y \quad g: Y \rightarrow Z}{(f \circ g): X \rightarrow Z}.$$

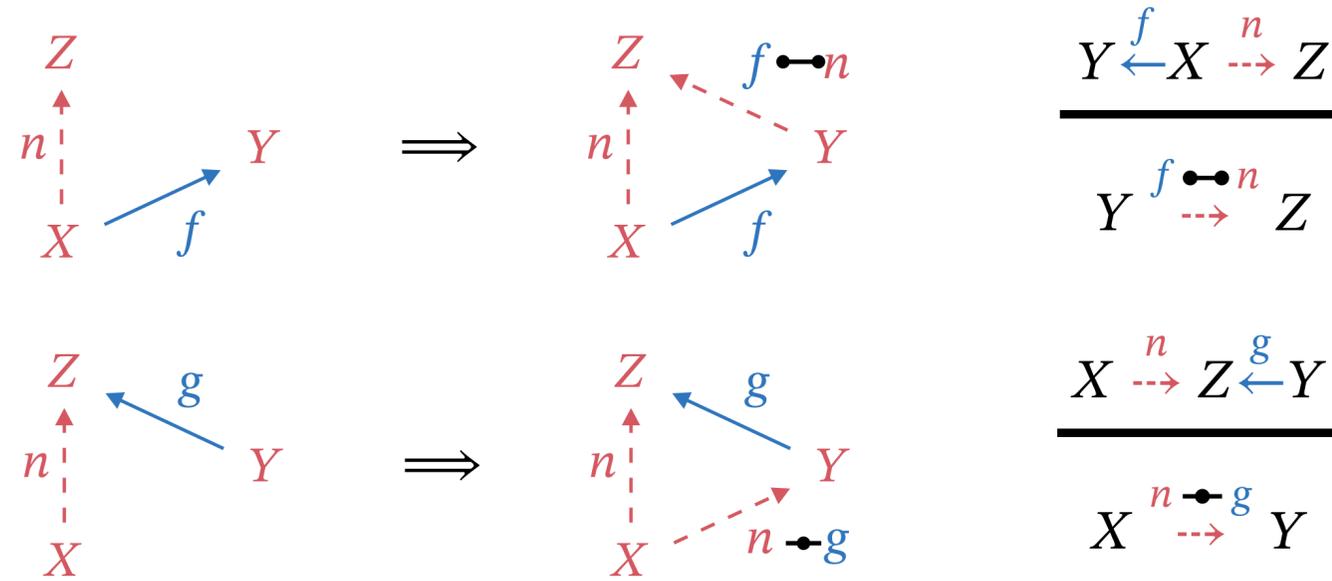
$$\frac{X \dashrightarrow X}{\perp} \qquad \frac{o: X \dashrightarrow Z \quad Y: \text{Ob}_{\mathcal{C}}}{(n: X \dashrightarrow Y) \vee (m: Y \dashrightarrow Z)}.$$

**Note: nonconstructive!**



# Norphisms composition needs morphisms as catalysts

- ▶ We **constructively** revisit the logic to obtain **composition rules**.
- ▶ The constraint splits into **two rules** of the type **morphism** + **norphism** → **norphism**:



- ▶ **Norphism** composition requires **morphisms** as catalysts.
- ▶ There is no **norphism** + **norphism** composition rule.

$$\frac{n : X \dashrightarrow Y \quad m : Y \dashrightarrow Z}{\quad ??? : X \dashrightarrow Z}$$

- ▶ There is no “category of **norphisms**.”
- ▶ **Norphisms** are complementary to **morphisms** but obey different rules.



### Definition (Nategory)

A locally small *nategory*  $\mathbf{C}$  is a locally small category with the following additional structure. For each pair of objects  $X, Y \in \text{Ob}_{\mathbf{C}}$ , in addition to the set of morphisms  $\text{Hom}_{\mathbf{C}}(X; Y)$ , we also specify:

- ▷ A set of norphisms  $\text{Nom}_{\mathbf{C}}(X; Y)$ .
- ▷ An *incompatibility relation*, which we write as a binary function

$$i_{XY} : \text{Nom}_{\mathbf{C}}(X; Y) \times \text{Hom}_{\mathbf{C}}(X; Y) \rightarrow \mathbf{Bool}.$$

For all triples  $X, Y, Z$ , in addition to the morphism composition function

$$\circ_{XYZ} : \text{Hom}_{\mathbf{C}}(X; Y) \times \text{Hom}_{\mathbf{C}}(Y; Z) \rightarrow \text{Hom}_{\mathbf{C}}(X; Z),$$

we require the existence of two norphism composition functions

$$\bullet_{XYZ} : \text{Hom}_{\mathbf{C}}(X; Y) \times \text{Nom}_{\mathbf{C}}(X; Z) \rightarrow \text{Nom}_{\mathbf{C}}(Y; Z),$$

$$\dashv_{XYZ} : \text{Nom}_{\mathbf{C}}(X; Z) \times \text{Hom}_{\mathbf{C}}(Y; Z) \rightarrow \text{Nom}_{\mathbf{C}}(X; Y),$$

and we ask that they satisfy two “equivariance” conditions:

$$i_{YZ}(f \bullet n, g) \Rightarrow i_{XZ}(n, f \circ g), \quad (\text{equiv-1})$$

$$i_{XY}(n \dashv g, f) \Rightarrow i_{XZ}(n, f \circ g). \quad (\text{equiv-2})$$

- ▷ We call a nategory “*exact*” if:

$$i_{YZ}(f \bullet n, g) \Leftrightarrow i_{XZ}(n, f \circ g)$$

$$i_{XY}(n \dashv g, f) \Leftrightarrow i_{XZ}(n, f \circ g)$$



# Canonical nategory constructions

- Here are some ways to get a nategory from a category  $\mathbf{C}$ .

## No norphisms

$$\text{Nom}_{\mathbf{C}}(X; Y) := \emptyset$$

## One norphism

$$\text{Nom}_{\mathbf{C}}(X; Y) := \{\bullet\}$$

$$i_{XX}(\bullet, \text{id}_X) = \perp$$

$$i_{XY}(\bullet, f) = \top$$

$$f \bullet \bullet = \bullet$$

$$\bullet \bullet g = \bullet$$

## (for semicats)

$$\text{Nom}_{\mathbf{C}}(X; Y) := \{\bullet\}$$

~~$$i_{XX}(\bullet, \text{id}_X) = \perp$$~~

$$i_{XY}(\bullet, f) = \top$$

$$f \bullet \bullet = \bullet$$

$$\bullet \bullet g = \bullet$$

## The combinatorial explosion

$$\text{Nom}_{\mathbf{C}}(X; Y) = \text{Pow}(\text{Hom}_{\mathbf{C}}(X; Y))$$

$$i_{XY}(n, f) = f \in n$$

$$f \bullet \bullet n = \text{pre}_f^{-1}(n)$$

$$n \bullet \bullet g = \text{post}_g^{-1}(n)$$

## ... with very weak inference rules

$$\text{Nom}_{\mathbf{C}}(X; Y) = \text{Pow}(\text{Hom}_{\mathbf{C}}(X; Y))$$

$$i_{XY}(n, f) = f \in n$$

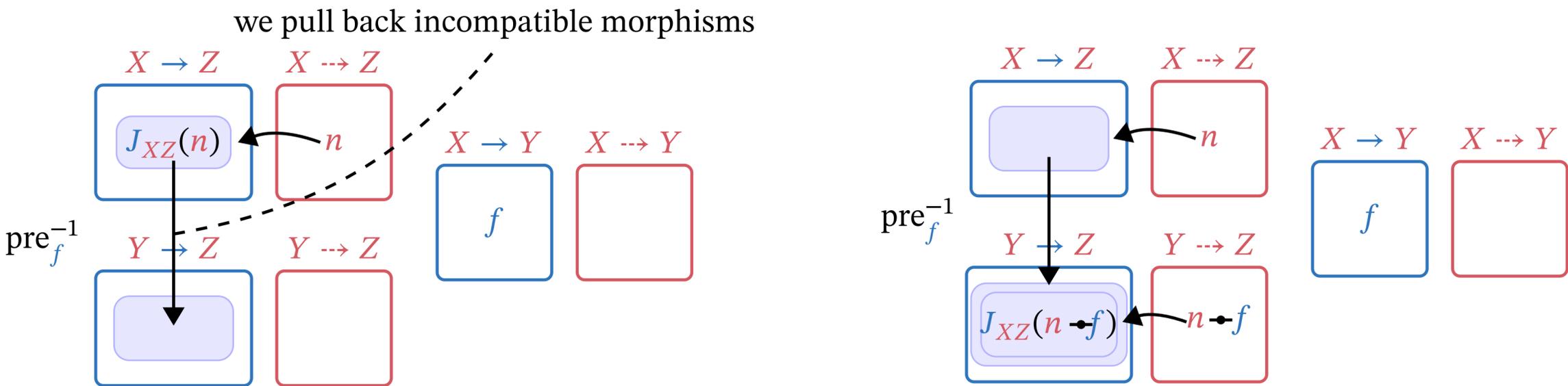
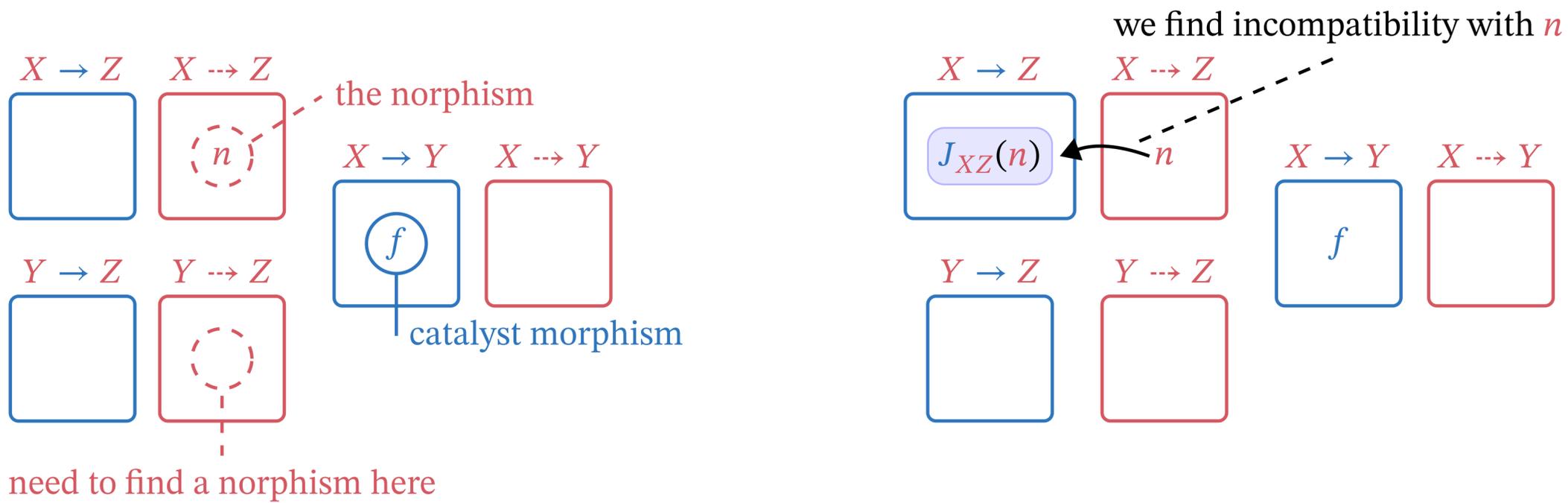
$$f \bullet \bullet n = \emptyset$$

$$n \bullet \bullet g = \emptyset$$



$$J_{XY} : \text{Nom}_{\mathbf{C}}(X; Y) \rightarrow \text{Pow}(\text{Hom}_{\mathbf{C}}(X; Y))$$

$$n \mapsto \{f \in \text{Hom}_{\mathbf{C}}(X; Y) : i_{XY}(n, f)\}$$



$$\frac{Y \xleftarrow{f} X \xrightarrow{n} Z}{Y \xrightarrow{f \cdot n} Z}$$



# Example: hiking on the Swiss mountains

**Definition 5 (Berg).** Let  $h: \mathbb{R}^2 \rightarrow \mathbb{R}_{\geq 0}$  be a  $C^1$  function, describing the elevation of a mountain. The set with elements  $\langle a, b, h(a, b) \rangle$  is a manifold  $\mathbb{M}$  that is embedded in  $\mathbb{R}^3$ . Let  $\sigma = [\sigma_L, \sigma_U] \subset \mathbb{R}$  be a closed interval of real numbers. The category  $\mathbf{Berg}_{h,\sigma}$  is specified as follows:

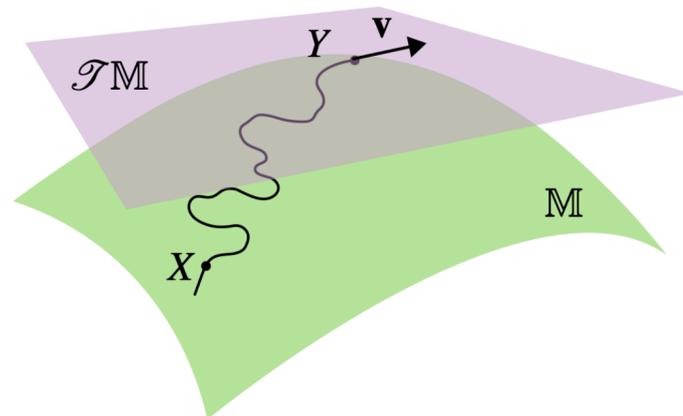
1. An object  $X$  is a pair  $\langle \mathbf{p}, \mathbf{v} \rangle \in \mathcal{T}\mathbb{M}$ , where  $\mathbf{p} = \langle \mathbf{p}_x, \mathbf{p}_y, \mathbf{p}_z \rangle$  is the position,  $\mathbf{v}$  is the velocity, and  $\mathcal{T}\mathbb{M}$  is the tangent bundle of the manifold.
2. Morphisms are  $C^1$  paths on the manifold. At each point of a path we define the *steepness* as:

$$s(\langle \mathbf{p}, \mathbf{v} \rangle) := \mathbf{v}_z / \sqrt{\mathbf{v}_x^2 + \mathbf{v}_y^2}. \quad (18)$$

We choose as morphisms only the paths that have the steepness values contained in the interval  $\sigma$ :

$$\mathbf{Hom}_{\mathbf{Berg}_{h,\sigma}}(X; Y) = \{f \text{ is a } C^1 \text{ path from } X \text{ to } Y \text{ and } s(f) \subseteq \sigma\}, \quad (19)$$

3. Morphism composition is given by concatenation of paths.
4. Given any object, the identity morphism is the trivial self path with only one point.



# Norphisms in Berg

- ▶ We take **norphisms** in **Berg** to be **lower bounds on the path distance**:

$$\text{Nom}_{\text{Berg}}(X; Y) := \mathbb{R}_{\geq 0} \cup \{+\infty\}$$

- ▶ A morphism is incompatible if it violates the lower bound:

$$i_{XY}(n, f) = \text{length}(f) < n$$

- ▶ An **optimal path** is a **feasible path** together with a **lower bound** on the distance:

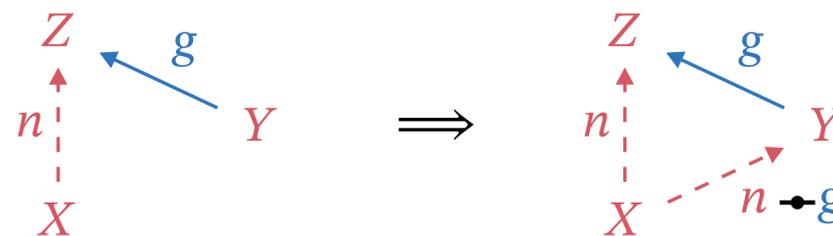
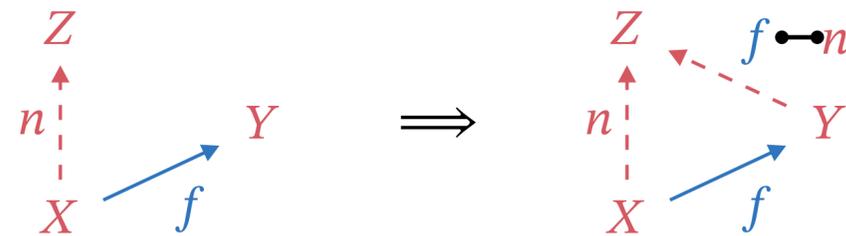
$$\underline{\underline{f : X \rightarrow Y \quad \text{length}(f) : X \dashrightarrow Y}}$$

$f$  is optimal

- ▶ **Norphism composition** rules:

$$f \bullet n = \max\{n - \text{length}(f), 0\}$$

$$n \bullet g = \max\{n - \text{length}(g), 0\}$$



# Norphism schemas for Berg

- ▶ The length of a path is never less than zero:

$$0 : X \dashrightarrow X$$

- ▶ The length of a path cannot be lower than the distance in 3D:

$$\|\mathbf{p}^1 - \mathbf{p}^2\| : \langle \mathbf{p}^1, \mathbf{v}^1 \rangle \dashrightarrow \langle \mathbf{p}^2, \mathbf{v}^2 \rangle$$

- ▶ The length of a path cannot be lower than the geodesic distance:

$$d_{\mathbb{M}}(\mathbf{p}^1, \mathbf{p}^2) : \langle \mathbf{p}^1, \mathbf{v}^1 \rangle \dashrightarrow \langle \mathbf{p}^2, \mathbf{v}^2 \rangle$$

- ▶ The following bounds hold due to the constraint on inclination:

$$\frac{\mathbf{p}_z^1 - \mathbf{p}_z^2 < 0}{|\mathbf{p}_z^1 - \mathbf{p}_z^2|/\sigma_U : \langle \mathbf{p}^1, \mathbf{v}^1 \rangle \dashrightarrow \langle \mathbf{p}^2, \mathbf{v}^2 \rangle} \quad \frac{\mathbf{p}_z^1 - \mathbf{p}_z^2 > 0}{|\mathbf{p}_z^1 - \mathbf{p}_z^2|/\sigma_L : \langle \mathbf{p}^1, \mathbf{v}^1 \rangle \dashrightarrow \langle \mathbf{p}^2, \mathbf{v}^2 \rangle}$$

- ▶ Follow up: we can order schema axioms in partial order (“subnategories”?)



# Different choices for norphisms for Berg

► We need to check the condition:

$$i_{YZ}(f \dashrightarrow n, g) \Rightarrow i_{XZ}(n, f \circ g)$$

$$i_{XY}(n \dashrightarrow g, f) \Rightarrow i_{XZ}(n, f \circ g)$$

$$\text{Nom}_{\text{Berg}}(X; Y) := \mathbb{R}_{\geq 0} \cup \{+\infty\}$$

$$f \dashrightarrow n = \max\{n - \text{length}(f), 0\}$$

$$n \dashrightarrow g = \max\{n - \text{length}(g), 0\}$$

✓ valid nategory

✗ not exact

$$\text{Nom}_{\text{Berg}}(X; Y) := \mathbb{Z} \cup \{+\infty\}$$

$$f \dashrightarrow n = \text{floor}(n - \text{length}(f))$$

$$n \dashrightarrow g = \text{floor}(n - \text{length}(g))$$

✓ valid nategory

✗ not exact

optionally, the exactness condition:

$$i_{YZ}(f \dashrightarrow n, g) \Leftrightarrow i_{XZ}(n, f \circ g)$$

$$i_{XY}(n \dashrightarrow g, f) \Leftrightarrow i_{XZ}(n, f \circ g)$$

$$\text{Nom}_{\text{Berg}}(X; Y) := \mathbb{R} \cup \{+\infty\}$$

$$f \dashrightarrow n = n - \text{length}(f)$$

$$n \dashrightarrow g = n - \text{length}(g)$$

✓ valid nategory

✓ exact

$$\text{Nom}_{\text{Berg}}(X; Y) := \mathbb{Z} \cup \{+\infty\}$$

$$f \dashrightarrow n = \text{round}(n - \text{length}(f))$$

$$n \dashrightarrow g = \text{round}(n - \text{length}(g))$$

✗ not a nategory

✗ not exact



**Definition** (Enriched category)

Let  $\langle \mathbf{V}, \otimes, \mathbf{1}, as, lu, ru \rangle$  be a monoidal category, where  $as$  is the associator,  $lu$  is the left unitor, and  $ru$  is the right unitor.

A  $\mathbf{V}$ -enriched category  $\mathbf{E}$  is given by a tuple  $\langle \text{Ob}_{\mathbf{E}}, \alpha_{\mathbf{E}}, \beta_{\mathbf{E}}, \gamma_{\mathbf{E}} \rangle$ , where

1.  $\text{Ob}_{\mathbf{E}}$  is a set of “objects”.
2.  $\alpha_{\mathbf{E}}$  is a function such that, for all pairs of objects  $X, Y \in \text{Ob}_{\mathbf{E}}$ , the value  $\alpha_{\mathbf{E}}(X, Y)$  is an object of  $\mathbf{V}$ .
3.  $\beta_{\mathbf{E}}$  is a function such that, for all  $X, Y, Z \in \text{Ob}_{\mathbf{E}}$ , there exists a morphism  $\beta_{\mathbf{E}}(X, Y, Z)$  of  $\mathbf{V}$ , called *composition morphism*:

$$\beta_{\mathbf{E}}(X, Y, Z) : \alpha_{\mathbf{E}}(X, Y) \otimes \alpha_{\mathbf{E}}(Y, Z) \rightarrow_{\mathbf{V}} \alpha_{\mathbf{E}}(X, Z).$$

4.  $\gamma_{\mathbf{E}}$  is a function such that, for each  $X \in \text{Ob}_{\mathbf{E}}$ , there exists a morphism of  $\mathbf{V}$ :

$$\gamma_{\mathbf{E}}(X) : \mathbf{1} \rightarrow_{\mathbf{V}} \alpha_{\mathbf{E}}(X, X).$$

$$\begin{array}{ccc}
 \alpha_{\mathbf{E}}(X, Y) \otimes (\alpha_{\mathbf{E}}(Y, Z) \otimes \alpha_{\mathbf{E}}(Z, U)) & \xrightarrow{as} & (\alpha_{\mathbf{E}}(X, Y) \otimes \alpha_{\mathbf{E}}(Y, Z)) \otimes \alpha_{\mathbf{E}}(Z, U) \\
 \text{id}_{\alpha_{\mathbf{E}}(X, Y)} \otimes \beta_{\mathbf{E}}(Y, Z, U) \downarrow & & \downarrow \beta_{\mathbf{E}}(X, Y, Z) \otimes \text{id}_{\alpha_{\mathbf{E}}(Z, U)} \\
 \alpha_{\mathbf{E}}(X, Y) \otimes \alpha_{\mathbf{E}}(Y, U) & \xrightarrow{\beta_{\mathbf{E}}(X, Y, U)} & \alpha_{\mathbf{E}}(X, U) & \xleftarrow{\beta_{\mathbf{E}}(X, Z, U)} & \alpha_{\mathbf{E}}(X, Z) \otimes \alpha_{\mathbf{E}}(Z, U)
 \end{array}$$

$$\begin{array}{ccc}
 \alpha_{\mathbf{E}}(X, Y) \otimes \alpha_{\mathbf{E}}(Y, Y) & \xrightarrow{\beta_{\mathbf{E}}(X, Y, Y)} & \alpha_{\mathbf{E}}(X, Y) & \xleftarrow{\beta_{\mathbf{E}}(X, X, Y)} & \alpha_{\mathbf{E}}(X, X) \otimes \alpha_{\mathbf{E}}(X, Y) \\
 \text{id}_{\alpha_{\mathbf{E}}(X, Y)} \otimes \gamma_{\mathbf{E}}(Y) \uparrow & \nearrow ru & & \nwarrow lu & \uparrow \gamma_{\mathbf{E}}(X) \otimes \text{id}_{\alpha_{\mathbf{E}}(X, Y)} \\
 \alpha_{\mathbf{E}}(X, Y) \otimes \mathbf{1} & & & & \mathbf{1} \otimes \alpha_{\mathbf{E}}(X, Y)
 \end{array}$$



**Lemma.** A category enriched in  $\mathbf{P}$  gives the data necessary to define a small category, and vice versa.

*Proof.* We show one direction. Suppose that we are given a  $\mathbf{P}$ -enriched category as a tuple  $\langle \text{Ob}_{\mathbf{E}}, \alpha_{\mathbf{E}}, \beta_{\mathbf{E}}, \gamma_{\mathbf{E}} \rangle$ . We can define a small category  $\mathbf{C}$  as follows:

- Set  $\text{Ob}_{\mathbf{C}} := \text{Ob}_{\mathbf{E}}$ .
- For each  $X, Y \in \text{Ob}_{\mathbf{C}}$ , let  $\text{Hom}_{\mathbf{C}}(X; Y) := \alpha_{\mathbf{E}}(X, Y)$ .
- For each  $X, Y, Z \in \text{Ob}_{\mathbf{C}}$ , we know a function

$$\beta_{\mathbf{E}}(X, Y, Z) : \text{Hom}_{\mathbf{C}}(X; Y) \otimes \text{Hom}_{\mathbf{C}}(Y; Z) \rightarrow_{\text{Set}} \text{Hom}_{\mathbf{C}}(X; Z). \quad (83)$$

The diagrams constraints imply that this function is associative.

Therefore, we use it to define morphism composition in  $\mathbf{C}$ , setting  $\circ_{X,Y,Z} := \beta_{\mathbf{E}}(X, Y, Z)$ .

- For each  $X \in \text{Ob}_{\mathbf{C}}$  we know a function  $\gamma_{\mathbf{E}}(X) : 1 \rightarrow_{\text{Set}} \text{Hom}_{\mathbf{C}}(X; X)$  that selects a morphism. The diagrams constraints imply that such morphism satisfies unitality with respect to  $\circ_{X,Y,Z}$ . Therefore, we can use it to define the identity at each object:

$$\text{id}_X := \gamma_{\mathbf{E}}(X)(\bullet). \quad (84)$$

□



# The $G(\mathbf{C})$ construction

- ▶ The  $G(\mathbf{C})$  construction is due to De Paiva.
- ▶ It provides a nontrivial model of **linear logic**: all 4 connectives, 4 units, negations, and modalities are distinct.
- ▶ See the recent post by Niu on the Topos website that clarifies the relation between  $G(\mathbf{C})$  and **Poly**.
  
- ▶ Plan:
  - We recall the definition of  $G(\mathbf{Set})$ ;
  - We recall some of the monoidal products defined by De Paiva;
  - We will define *yet another one*;
  - We will use it as a target for enrichment.

## **Definition** (**PN**)

We call **PN** the monoidal category  $\langle G(\mathbf{Set}, \mathbf{Bool}), \sqcup \rangle$ .



### Definition (G(Set))

An object of **G(Set)** is a tuple

$$\langle Q, A, C \rangle,$$

where:  $Q$  is a set,  $A$  is a set,  $C : Q \rightarrow_{\mathbf{Rel}} A$  is a relation.

A morphism  $\mathbf{r} : \langle Q_1, A_1, C_1 \rangle \rightarrow_{\mathbf{GC}} \langle Q_2, A_2, C_2 \rangle$  is a pair of maps

$$\mathbf{r} = \langle r_b, r^\# \rangle,$$

$$r_b : Q_1 \leftarrow_{\mathbf{Set}} Q_2,$$

$$r^\# : A_1 \rightarrow_{\mathbf{Set}} A_2,$$

that satisfy the property

$$\forall q_2 : Q_2 \quad \forall a_1 : A_1 \quad r_b(q_2) C_1 a_1 \Rightarrow q_2 C_2 r^\#(a_1).$$

Morphism composition is defined component-wise:

$$(\mathbf{r} \circ \mathbf{s})_b = s_b \circ r_b,$$

$$(\mathbf{r} \circ \mathbf{s})^\# = r^\# \circ s^\#.$$

The identity at  $\langle Q, A, C \rangle$  is given by  $\text{id}_{\langle Q, A, C \rangle} = \langle \text{id}_Q, \text{id}_A \rangle$ .



**Definition** (Category  $\mathbf{G}(\mathbf{Set}, \mathbf{B})$ )

Let  $\mathbf{B}$  be a category with finite products and coproducts. An object of the category  $\mathbf{G}(\mathbf{Set}, \mathbf{B})$  is a tuple

$$\langle Q, A, \kappa \rangle,$$

where  $Q$  is a set;  $A$  is a set,  $\kappa$  is a function

$$\kappa : Q \times A \rightarrow \text{Ob}_{\mathbf{B}}.$$

A morphism  $\mathbf{r} : \langle Q_1, A_1, \kappa_1 \rangle \rightarrow \langle Q_2, A_2, \kappa_2 \rangle$  is a tuple of three functions

$$\mathbf{r} = \langle r_b, r^\#, r^* \rangle,$$

$$r_b : Q_1 \leftarrow_{\mathbf{Set}} Q_2,$$

$$r^\# : A_1 \rightarrow_{\mathbf{Set}} A_2,$$

$$r^* : \{q_2 : Q_2, a_1 : A_1\} \rightarrow \kappa_1(r_b(q_2), a_1) \rightarrow_{\mathbf{B}} \kappa_2(q_2, r^\#(a_1)).$$

The composition of the above morphism  $\mathbf{r}$  with  $\mathbf{s} : \langle Q_2, A_2, \kappa_2 \rangle \rightarrow \langle Q_3, A_3, \kappa_3 \rangle$  is defined as follows:

$$(\mathbf{r} \circ \mathbf{s})_b = s_b \circ r_b,$$

$$(\mathbf{r} \circ \mathbf{s})^\# = r^\# \circ s^\#,$$

$$(\mathbf{r} \circ \mathbf{s})^* : \langle q_3, a_1 \rangle \mapsto r^*(s_b(q_3), a_1) \circ_{\mathbf{B}} s^*(q_3, r^\#(a_1)).$$

More explicitly,

$$(\mathbf{r} \circ \mathbf{s})^* : \langle q_3, a_1 \rangle \mapsto$$

$$\kappa_1((s_b \circ r_b)(q_3), a_1) \xrightarrow{r^*(s_b(q_3), a_1)} \kappa_2(s_b(q_3), r^\#(a_1)) \xrightarrow{s^*(q_3, r^\#(a_1))} \kappa_3(q_3, (r^\# \circ s^\#)(a_1)).$$

The identity at  $\langle Q, A, \kappa \rangle$  is given by  $\langle \text{id}_Q, \text{id}_A, \langle q, a \rangle \mapsto \text{id}_{\kappa(q,a)} \rangle$ .



### Definition ( $\mathbf{G}(\mathbf{Cat}, \mathbf{B})$ )

Given a category  $\mathbf{B}$ , an object of  $\mathbf{G}(\mathbf{Cat}, \mathbf{B})$  is a tuple

$$\langle Q, A, \kappa \rangle,$$

where  $Q$  is a category,  $A$  is a category,  $\kappa$  is a functor

$$\kappa : Q^{\text{op}} \times A \rightarrow \mathbf{B}.$$

A morphism  $\mathbf{r} : \langle Q_1, A_1, \kappa_1 \rangle \rightarrow_{\mathbf{GCat}} \langle Q_2, A_2, \kappa_2 \rangle$  is a tuple

$$\mathbf{r} = \langle r_b, r^\#, r^* \rangle,$$

where

- ▷  $r_b : Q_2 \rightarrow_{\mathbf{Cat}} Q_1$  is a functor,
- ▷  $r^\# : A_1 \rightarrow_{\mathbf{Cat}} A_2$  is a functor,
- ▷  $r^*$  is a natural transformation between two functors

$$F, G : Q_2^{\text{op}} \times A_1 \rightarrow \mathbf{B},$$

defined as

$$F = (r_b \times \text{id}_{A_1}) \circ \kappa_1,$$

$$G = (\text{id}_{Q_2^{\text{op}}} \times r^\#) \circ \kappa_2.$$



## Definition ( $\mathbf{G}(\mathbf{Cat}, \mathbf{B})$ )

Given a category  $\mathbf{B}$ , an object of  $\mathbf{G}(\mathbf{Cat}, \mathbf{B})$  is a tuple

$$\langle Q, A, \kappa \rangle,$$

where  $Q$  is a category,  $A$  is a category,  $\kappa$  is a functor

$$\kappa : Q^{\text{op}} \times A \rightarrow \mathbf{B}.$$

A morphism  $\mathbf{r} : \langle Q_1, A_1, \kappa_1 \rangle \rightarrow_{\mathbf{GCat}} \langle Q_2, A_2, \kappa_2 \rangle$  is a tuple

$$\mathbf{r} = \langle r_b, r^\#, r^* \rangle,$$

where

*not weird anymore!*

▷  $r_b : Q_2 \rightarrow_{\mathbf{Cat}} Q_1$  is a functor,

▷  $r^\# : A_1 \rightarrow_{\mathbf{Cat}} A_2$  is a functor,

▷  $r^*$  is a natural transformation between two functors

$$F, G : Q_2^{\text{op}} \times A_1 \rightarrow \mathbf{B},$$

defined as

$$F = (r_b \times \text{id}_{A_1}) \circ \kappa_1,$$

$$G = (\text{id}_{Q_2^{\text{op}}} \times r^\#) \circ \kappa_2.$$



# A monoidal product

**Definition** (Monoidal product  $*$ )

The action on the objects is defined as follows:

$$\langle Q_1, A_1, \kappa_1 \rangle * \langle Q_2, A_2, \kappa_2 \rangle = \langle Q_1 \times Q_2, A_1 \times A_2, \kappa_1 * \kappa_2 \rangle$$

$$\kappa_1 * \kappa_2 : \langle \langle q_1, q_2 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto \kappa_1(q_1, a_1) \times_{\mathbf{B}} \kappa_2(q_2, a_2),$$

where  $\times_{\mathbf{B}}$  is the product of two objects in  $\mathbf{B}$ . The monoidal unit is

$$1_* = \langle \{\cdot\}, \{\cdot\}, \top \rangle, \quad \top : \langle \cdot, \cdot \rangle \mapsto 1_{\mathbf{B}}.$$

The product of  $\mathbf{r} : \langle Q_1, A_1, \kappa_1 \rangle \rightarrow \langle Q_3, A_3, \kappa_3 \rangle$  and  $\mathbf{s} : \langle Q_2, A_2, \kappa_2 \rangle \rightarrow \langle Q_4, A_4, \kappa_4 \rangle$  is

$$\mathbf{r} *^{\rightarrow} \mathbf{s} : \langle Q_1 \times Q_2, A_1 \times A_2, \kappa_1 * \kappa_2 \rangle \rightarrow \langle Q_3 \times Q_4, A_3 \times A_4, \kappa_3 * \kappa_4 \rangle$$

$$(\mathbf{r} *^{\rightarrow} \mathbf{s})_{\flat} = r_{\flat} \times^{\rightarrow} s_{\flat},$$

$$(\mathbf{r} *^{\rightarrow} \mathbf{s})^{\sharp} = r^{\sharp} \times^{\rightarrow} s^{\sharp},$$

$$(\mathbf{r} *^{\rightarrow} \mathbf{s})^* : \langle \langle q_3, q_4 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto r^*(q_3, a_1) \times_{\mathbf{B}} s^*(q_4, a_2).$$



## ... another one...

### Definition (Monoidal product $\otimes$ )

The action on the objects is defined as follows:

$$\langle Q_1, A_1, \kappa_1 \rangle \otimes \langle Q_2, A_2, \kappa_2 \rangle = \langle Q_1^{A_2} \times Q_2^{A_1}, A_1 \times A_2, \kappa_1 \otimes \kappa_2 \rangle$$

$$\kappa_1 \otimes \kappa_2 : \langle \langle q_1, q_2 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto \kappa_1(q_1(a_2), a_1) \times_{\mathbf{B}} \kappa_2(q_2(a_1), a_2),$$

where  $\times_{\mathbf{B}}$  is the product of two objects in  $\mathbf{B}$ . The monoidal unit is

$$1_{\otimes} = \langle \{\cdot\}, \{\cdot\}, \top \rangle, \quad \top : \langle \cdot, \cdot \rangle \mapsto 1_{\mathbf{B}}.$$

The product of  $\mathbf{r} : \langle Q_1, A_1, \kappa_1 \rangle \rightarrow \langle Q_3, A_3, \kappa_3 \rangle$  and  $\mathbf{s} : \langle Q_2, A_2, \kappa_2 \rangle \rightarrow \langle Q_4, A_4, \kappa_4 \rangle$  is

$$\mathbf{r} \otimes^{\rightarrow} \mathbf{s} : \langle Q_1^{A_2} \times Q_2^{A_1}, A_1 \times A_2, \kappa_1 \otimes \kappa_2 \rangle \rightarrow \langle Q_3^{A_4} \times Q_4^{A_3}, A_3 \times A_4, \kappa_3 \otimes \kappa_4 \rangle$$

$$(\mathbf{r} \otimes^{\rightarrow} \mathbf{s})_b = \langle s^{\#} \circ - \circ r_b, r^{\#} \circ - \circ s_b \rangle,$$

$$(\mathbf{r} \otimes^{\rightarrow} \mathbf{s})^{\#} = r^{\#} \times^{\rightarrow} s^{\#},$$

$$(\mathbf{r} \otimes^{\rightarrow} \mathbf{s})^* : \langle \langle q_3, q_4 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto r^*((s^{\#} \circ q_3)(a_2), a_1) \times_{\mathbf{B}} s^*((r^{\#} \circ q_3)(a_1), a_2).$$



## ... and another one...

**Definition** (Monoidal product  $\otimes$ )

The action on the objects is defined as follows:

$$\langle Q_1, A_1, \kappa_1 \rangle \otimes \langle Q_2, A_2, \kappa_2 \rangle = \langle Q_1 \times Q_2, A_1^{Q_2} \times A_2^{Q_1}, \kappa_1 \otimes \kappa_2 \rangle$$

$$\kappa_1 \otimes \kappa_2 : \langle \langle q_1, q_2 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto \kappa_1(q_1(a_2), a_1) +_{\mathbf{B}} \kappa_2(q_2(a_1), a_2),$$

where  $+_{\mathbf{B}}$  is the coproduct of two objects in  $\mathbf{B}$ . The monoidal unit is

$$1_{\otimes} = \langle \{\cdot\}, \{\cdot\}, \perp \rangle, \quad \perp : \langle \cdot, \cdot \rangle \mapsto 0_{\mathbf{B}}.$$

The product of  $\mathbf{r} : \langle Q_1, A_1, \kappa_1 \rangle \rightarrow \langle Q_3, A_3, \kappa_3 \rangle$ ,  $\mathbf{s} : \langle Q_2, A_2, \kappa_2 \rangle \rightarrow \langle Q_4, A_4, \kappa_4 \rangle$  is

$$\mathbf{r} \otimes^{\rightarrow} \mathbf{s} : \langle Q_1 \times Q_2, A_1^{Q_2} \times A_2^{Q_1}, \kappa_1 \otimes \kappa_2 \rangle \rightarrow \langle Q_3 \times Q_4, A_3^{Q_4} \times A_4^{Q_3}, \kappa_3 \otimes \kappa_4 \rangle$$

$$(\mathbf{r} \otimes^{\rightarrow} \mathbf{s})_b = r_b \times^{\rightarrow} s_b,$$

$$(\mathbf{r} \otimes^{\rightarrow} \mathbf{s})^{\#} = \langle s_b \circ - \circ r^{\#}, r_b \circ - \circ s^{\#} \rangle,$$

$$(\mathbf{r} \otimes^{\rightarrow} \mathbf{s})^* : \langle \langle q_3, q_4 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto r^*(\dots, a_1) +_{\mathbf{B}}^{\rightarrow} s^*(\dots, a_2).$$

where  $+_{\mathbf{B}}^{\rightarrow}$  is the coproduct of two morphisms in  $\mathbf{B}$ .



## ...and the one we need!

**Definition** (Monoidal product  $\sqcup$ )

The action on the objects is defined as follows:

$$\langle Q_1, A_1, \kappa_1 \rangle \sqcup \langle Q_2, A_2, \kappa_2 \rangle = \langle Q_1^{A_2} \times Q_2^{A_1}, A_1 \times A_2, \kappa_1 \sqcup \kappa_2 \rangle$$

$$\kappa_1 \sqcup \kappa_2 : \langle \langle q_1, q_2 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto \kappa_1(q_1(a_2), a_1) +_{\mathbf{B}} \kappa_2(q_2(a_1), a_2)$$

The monoidal unit is

$$1_{\sqcup} = \langle \{\cdot\}, \{\cdot\}, \perp \rangle, \quad \perp : \langle \cdot, \cdot \rangle \mapsto 0_{\mathbf{B}}.$$

The product of  $\mathbf{r} : \langle Q_1, A_1, \kappa_1 \rangle \rightarrow \langle Q_3, A_3, \kappa_3 \rangle$  and  $\mathbf{s} : \langle Q_2, A_2, \kappa_2 \rangle \rightarrow \langle Q_4, A_4, \kappa_4 \rangle$  is

$$\mathbf{r} \sqcup^{\rightarrow} \mathbf{s} : \langle Q_1^{A_2} \times Q_2^{A_1}, A_1 \times A_2, \kappa_1 \sqcup \kappa_2 \rangle \rightarrow \langle Q_3^{A_4} \times Q_4^{A_3}, A_3 \times A_4, \kappa_3 \sqcup \kappa_4 \rangle$$

$$(\mathbf{r} \sqcup^{\rightarrow} \mathbf{s})_b = \langle s^{\#} \circ - \circ r_b, r^{\#} \circ - \circ s_b \rangle,$$

$$(\mathbf{r} \sqcup^{\rightarrow} \mathbf{s})^{\#} = r^{\#} \times^{\rightarrow} s^{\#},$$

$$(\mathbf{r} \sqcup^{\rightarrow} \mathbf{s})^* : \langle \langle q_3, q_4 \rangle, \langle a_1, a_2 \rangle \rangle \mapsto r^*(s^{\#} \circ q_3(a_2), a_1) +_{\mathbf{B}}^{\rightarrow} s^*(r^{\#} \circ q_3(a_1), a_2).$$



# Norphisms by enrichment

## Definition (PN)

We call **PN** the monoidal category  $\langle \mathbf{G}(\mathbf{Set}, \mathbf{Bool}), \sqcup \rangle$ .

**Proposition.** A **PN**-enriched category provides the data necessary to specify a category. However, not all categories can be specified by the data of a **PN**-enriched category, because the category produced has two additional neutrality properties:

$$\text{id}_X \bullet n = n, \quad (\text{neut-1})$$

$$n \bullet \text{id}_Y = n, \quad (\text{neut-2})$$

two “distributivity” conditions:

$$(f \circ g) \bullet n = g \bullet (f \bullet n), \quad (\text{dist-1})$$

$$n \bullet (g \circ h) = (n \bullet h) \bullet g, \quad (\text{dist-2})$$

and a “mixed associativity” condition

$$f \bullet (n \bullet h) = (f \bullet n) \bullet h, \quad (\text{assoc})$$

which are not necessarily satisfied by all categories.



## Some steps from the proof

- ▶ The enrichment gives, for each pair of objects  $X, Y$ , a tuple

$$\alpha_{\mathbf{E}}(X, Y) = \langle Q, A, \kappa \rangle$$

which we use to define  $\mathbf{Hom}$ ,  $\mathbf{Nom}$ , and  $i$ :

$$\alpha_{\mathbf{E}}(X, Y) = \langle \mathbf{Nom}_{\mathbf{C}}(X; Y), \mathbf{Hom}_{\mathbf{C}}(X; Y), i_{XY} \rangle$$

- ▶ For each object  $X$ , we have a morphism

$$\gamma_{\mathbf{E}}(X) : \mathbf{1}_{\mathbf{PN}} \rightarrow_{\mathbf{PN}} \alpha_{\mathbf{E}}(X, X)$$

in our case:

$$\mathbf{r} = \gamma_{\mathbf{E}}(X) : \langle \{\bullet\}, \{\bullet\}, \perp \rangle \rightarrow_{\mathbf{PN}} \langle \mathbf{Hom}_{\mathbf{C}}(X; X), \mathbf{Nom}_{\mathbf{C}}(X; X), i_{XX} \rangle$$

the forward part picks a morphism that, given the other conditions, is the identity.  
The other conditions are vacuous.

- ▶ Next up: composition operations..



# Derivation of morphism composition operations

- ▶ For each triple  $X, Y, Z$ , enrichment gives a morphism of PN

$$\beta_E(X, Y, Z) : \alpha_E(X, Y) \otimes_{\mathbf{PN}} \alpha_E(Y, Z) \rightarrow_{\mathbf{PN}} \alpha_E(X, Z)$$

unrolling:

$$\mathbf{s}_{XYZ} : \langle \mathbf{N}_{XY}, \mathbf{H}_{XY}, i_{XY} \rangle \otimes_{\mathbf{PN}} \langle \mathbf{N}_{YZ}, \mathbf{H}_{YZ}, i_{YZ} \rangle \rightarrow_{\mathbf{PN}} \langle \mathbf{N}_{XZ}, \mathbf{H}_{XZ}, i_{XZ} \rangle$$

$$\mathbf{s}_{XYZ} : \langle \mathbf{N}_{XY}^{\mathbf{H}_{YZ}} \times \mathbf{N}_{YZ}^{\mathbf{H}_{XY}}, \mathbf{H}_{XY} \times \mathbf{H}_{YZ}, i_{XY} \sqcup i_{YZ} \rangle \rightarrow_{\mathbf{PN}} \langle \mathbf{N}_{XZ}, \mathbf{H}_{XZ}, i_{XZ} \rangle$$

- ▶ The forward part recovers morphism composition:

$$s^\# : \mathbf{Hom}_{\mathbf{C}}(X; Y) \times \mathbf{Hom}_{\mathbf{C}}(Y; Z) \rightarrow \mathbf{Hom}_{\mathbf{C}}(X; Z)$$

- ▶ The backward part gives the morphism composition functions:

$$s_b : \mathbf{N}_{XZ} \rightarrow \mathbf{N}_{XY}^{\mathbf{H}_{YZ}} \times \mathbf{N}_{YZ}^{\mathbf{H}_{XY}} \quad \longrightarrow \quad \begin{array}{l} \dashrightarrow : \mathbf{N}_{XZ} \times \mathbf{H}_{YZ} \rightarrow \mathbf{N}_{XY}, \\ \dashleftarrow : \mathbf{H}_{XY} \times \mathbf{N}_{XZ} \rightarrow \mathbf{N}_{YZ} \end{array}$$

- ▶ The last component can be evaluated to get:

$$s^*(n, \langle f, g \rangle) : (i_{XY} \sqcup i_{YZ})(\langle (n \dashrightarrow -), (- \dashleftarrow n) \rangle, \langle f, g \rangle) \rightarrow_{\mathbf{Bool}} i_{XZ}(n, f \circledast g)$$

expanding:

$$s^*(n, \langle f, g \rangle) : i_{XY}(n \dashrightarrow g, f) +_{\mathbf{Bool}} i_{YZ}(f \dashleftarrow n, g) \rightarrow_{\mathbf{Bool}} i_{XZ}(n, f \circledast g)$$

which is equivalent to 2 morphisms:

$$\begin{array}{l} s_1^*(n, \langle f, g \rangle) : i_{XY}(n \dashrightarrow g, f) \rightarrow_{\mathbf{Bool}} i_{XZ}(n, f \circledast g) \\ s_2^*(n, \langle f, g \rangle) : i_{YZ}(f \dashleftarrow n, g) \rightarrow_{\mathbf{Bool}} i_{XZ}(n, f \circledast g) \end{array} \quad \longrightarrow \quad \begin{array}{l} i_{YZ}(f \dashleftarrow n, g) \Rightarrow i_{XZ}(n, f \circledast g) \\ i_{XY}(n \dashrightarrow g, f) \Rightarrow i_{XZ}(n, f \circledast g) \end{array}$$



# Norphisms by enrichment

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(neut-1)

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(neut-2)

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$$(f \circ g) \bullet n = g \bullet (f \bullet n),$$

(dist-1)

$$n \bullet (g \circ h) = (n \bullet h) \bullet g,$$

(dist-2)

and a “mixed associativity” condition

$$f \bullet (n \bullet h) = (f \bullet n) \bullet h,$$

(assoc)

which are not necessarily satisfied by all categories.



# DP

- ▶ A morphism in **DP** is a **design problem**, an **expert**

## **Definition** (Design Problem)

A *design problem* (DP) is a tuple  $\langle \mathbf{F}, \mathbf{R}, \mathbf{d} \rangle$ , where  $\mathbf{F}, \mathbf{R}$  are posets and  $\mathbf{d}$  is a monotone map of the form

$$\mathbf{d} : \mathbf{F}^{\text{op}} \times \mathbf{R} \rightarrow_{\text{Pos}} \mathbf{Bool}.$$

- ▶ The composition in **DP** is given by

## **Definition** (Series composition)

Let  $\mathbf{d} : \mathbf{P} \rightarrow \mathbf{Q}$  and  $\mathbf{e} : \mathbf{Q} \rightarrow \mathbf{R}$  be design problems. We define their *series composition*  $(\mathbf{d} \circledast \mathbf{e}) : \mathbf{P} \rightarrow \mathbf{R}$  as:

$$\begin{aligned} (\mathbf{d} \circledast \mathbf{e}) : \mathbf{P}^{\text{op}} \times \mathbf{R} &\rightarrow_{\text{Pos}} \mathbf{Bool} \\ \langle p^*, r \rangle &\mapsto \bigvee_{q \in \mathbf{Q}} \mathbf{d}(p^*, q) \wedge \mathbf{e}(q, r). \end{aligned}$$

- ▶ Morphisms (design problems) are **infeasibility** relations

*Example: you cannot build a perpetual motion machine*

- ▶ These are still monotone maps, now stating **infeasibility**

$$\mathbf{n} : \mathbf{F} \times \mathbf{R}^{\text{op}} \rightarrow_{\text{Pos}} \mathbf{Bool}.$$



# Morphisms and norphisms in DP

▶ Start from  $d : \mathbf{F} \rightarrow \mathbf{R}$  and  $n : \mathbf{F} \rightarrow \mathbf{R}$ .

▶ **Compatibility** ensures that there are **no contradictions**

$$i_{\mathbf{FR}}(n, d) = \exists f \in \mathbf{F}, r \in \mathbf{R} : d(f, r) \wedge n(f, r)$$

▶ How do **design** problems and **nesign** problems compose?

▶ Starting from  $n : \mathbf{P} \rightarrow \mathbf{Q}$  and  $d : \mathbf{R} \rightarrow \mathbf{Q}$ :

$$(n \rightarrow d)(p, r) = \bigvee_{q \in \mathbf{Q}} n(p, q) \wedge d(r, q).$$

▶ Starting from  $d : \mathbf{Q} \rightarrow \mathbf{P}$  and  $n : \mathbf{Q} \rightarrow \mathbf{R}$

$$(d \rightarrow n)(p, r) = \bigvee_{q \in \mathbf{Q}} d(q, p) \wedge n(q, r).$$



# Morphisms and norphisms in DP

- ▶ Let's consider the example of two dams
- ▶ Consider posets  $\mathbf{P} = \mathbf{Q} = \mathbf{R} = \langle \mathbb{R}_{[J]}, \leq \rangle$
- ▶ Dams transform **potential energy** into **kinetic energy**
- ▶ Let's say we have feasibility and infeasibility information about a dam

$$d : \mathbf{R} \dashrightarrow \mathbf{Q}, \quad n : \mathbf{P} \dashrightarrow \mathbf{Q}$$

$$\frac{d(r, q)}{r \cdot 1.1 \leq q}, \quad \frac{n(p, q)}{p \cdot 1.2 > q}.$$

- ▶ These produce a **nesign** problem  $(n \dashrightarrow d) : \mathbf{P} \dashrightarrow \mathbf{R}$  describing infeasibility between kinetic energies: can I get 10 J from 9 J? No!

$$\begin{aligned} (n \dashrightarrow d)(10, 9) &= \bigvee_{q \in \mathbf{Q}} n(10, q) \wedge d(9, q) \\ &= \bigvee_{q \in \mathbf{Q}} (9.9 \leq q < 12) = \top. \end{aligned}$$



# Conclusions and future work

- ▶ **Negative information can be categorized** using **negative arrows (norphisms)**.
  - (as opposed to using some logic on top of category theory...)
- ▶ **Norphisms** behave fundamentally differently than **morphisms**.  
They compose using **morphisms as catalysts**.

$$\begin{array}{c}
 \underline{f : X \rightarrow Y \quad g : Y \rightarrow Z} \\
 (f \circ g) : X \rightarrow Z
 \end{array}
 \qquad
 \begin{array}{c}
 \underline{Y \xleftarrow{f} X \xrightarrow{n} Z} \\
 Y \xrightarrow{f \bullet n} Z
 \end{array}
 \qquad
 \begin{array}{c}
 \underline{X \xrightarrow{n} Z \xleftarrow{g} Y} \\
 X \xrightarrow{n \bullet g} Y
 \end{array}$$

- ▶ “**Nategories**” **generalize categories** to account for the **norphism** machinery.
- ▶ We can derive the norphism rules very elegantly using **enriched category theory**.
  - Just like a **Set**-enriched category provides the data for a small category, ...
  - ... a **PN**-enriched category provides the data for a nategory.
- ▶ **Future work**
  - **PN** enrichment is too strong; induces more properties.
  - Surveying natural **norphism** structures in the wild.
  - Explore more the idea of algorithms producing both **positive** and **negative** information.
  - Generalization to higher-level concepts. What would a “nunctor” be?

