

Turing Categories

Dedicated to Pieter Hofstra

This talk is based on:

- A. Introduction to Turing categories (with Pieter)
- B. Timed sets, functional complexity, & computability
(with Boix, Gallagher, Hrubes)
- C. Total maps of Turing categories
(with Pieter and Pavel Hrubes)
- D. Estonia notes (on my web page)

Time line

2004 Met Pieter in Ottawa
(shared office!)

2005 Pieter joined me as postdoc

2007 Pieter returned to Ottawa
as Faculty

Continued to work together

⋮

basic
theory
of
 Turing
cats

Ingredients:

Turing categories \equiv abstract computability

- notion of computable map
- partially defined functions
- relation to partial combinatory algebras (PCA)
- Reconstructing recursion theory
- Turing objects and maps

Plan of talk!

- Restriction categories $\circ \circ$ { abstract theory of partial maps }
- Timed sets and complexity $\circ \circ$ { a construction from CS }
- Turing categories and examples } from CS
- The road ahead... $\circ \circ$ { A-time maps & more }

Restriction categories:

but had a history

Developed with Steve Lack

Definition:

A restriction category is a category \mathcal{A} together with a restriction combinator:

$$\frac{A \xrightarrow{f} B}{A \xrightarrow{\bar{f}} A}$$

Satisfying: [R.1] $\bar{f} f = f$

[R.2] $\bar{f} \bar{g} = \bar{g} \bar{f}$

[R.3] $\bar{f} \bar{g} = \overline{fg}$

[R.4] $f \bar{h} = \overline{fh} f$

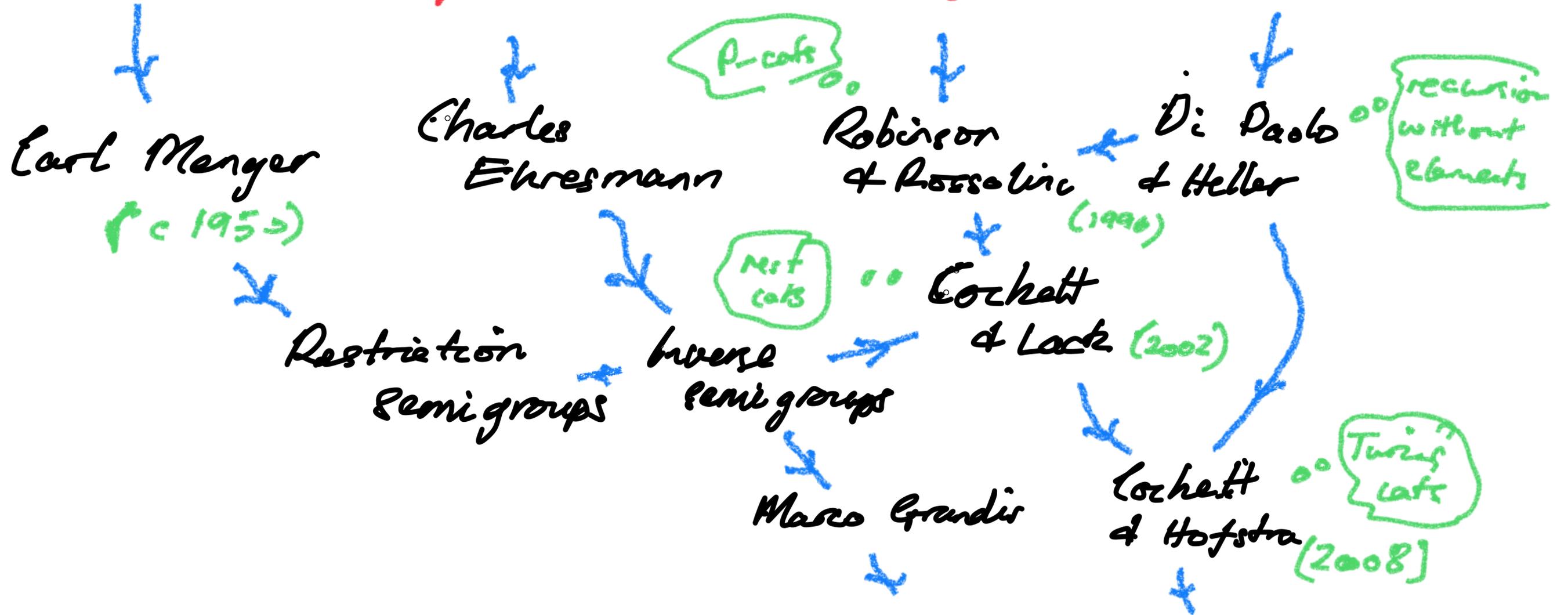
Addressing Partiality ...

CALCULUS

DIFFERENTIAL
GEOMETRY

PARTIAL
MAPS

COMPUTABILITY



Some important manipulations:

In any restriction category \mathbb{X} :

• f monic $\Rightarrow \bar{f} = 1$

• $\overline{fg} = \overline{f\bar{g}}$ $\circ \circ$ $\left\{ \begin{array}{l} \overline{f\bar{g}} = \overline{\bar{f}f} = \overline{f\bar{g}} \\ = \overline{f\bar{f}} = \overline{f\bar{g}} = \overline{fg} \end{array} \right.$

• $\overline{\bar{f}} = \bar{f}$

• $\overline{\bar{f}} = \bar{f}$

← restriction idempotent

• $f \leq g \Leftrightarrow \overline{fg} = f$

← restriction partial order

Sets and partial maps, Par ,
is a restriction category

$$\bar{f}(x) = \begin{cases} x & \downarrow f(x) \\ \uparrow & \uparrow \end{cases}$$

Defn f in a restriction category is total
iff $\bar{f} = 1_A$.

Total maps form a subcategory, $\text{Total}(\mathcal{X}) \subseteq \mathcal{X}$

$$\bar{f} = 1_A \quad \bar{g} = 1_B \Rightarrow \overline{fg} = \overline{f\bar{g}} = \overline{f1_B} = \bar{f} = 1_A$$

Thm. Fundamental thm of restriction cats!

Every restriction category embeds
fully and faithfully in a partial map
category.

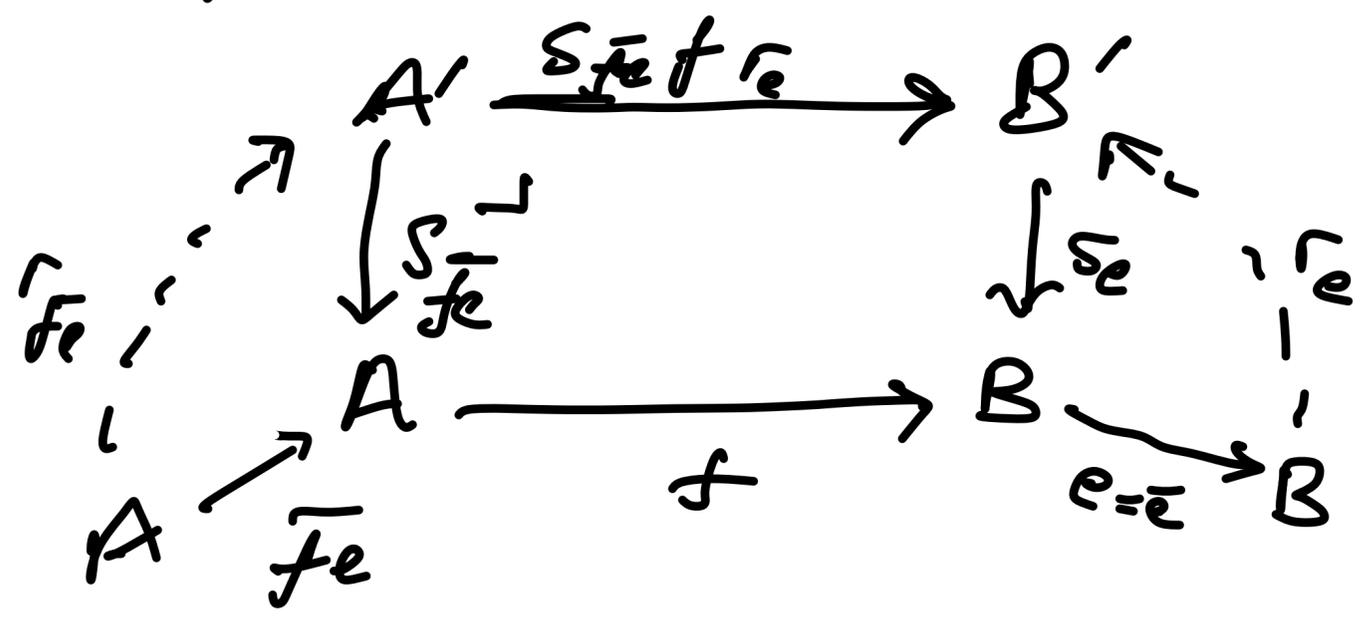
theory of partiality
captured by restriction cats.

Proof (sketch)

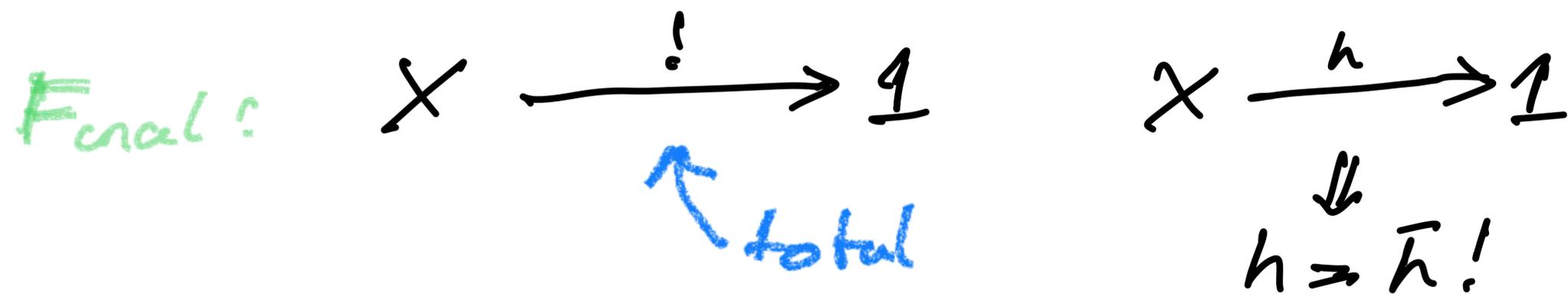
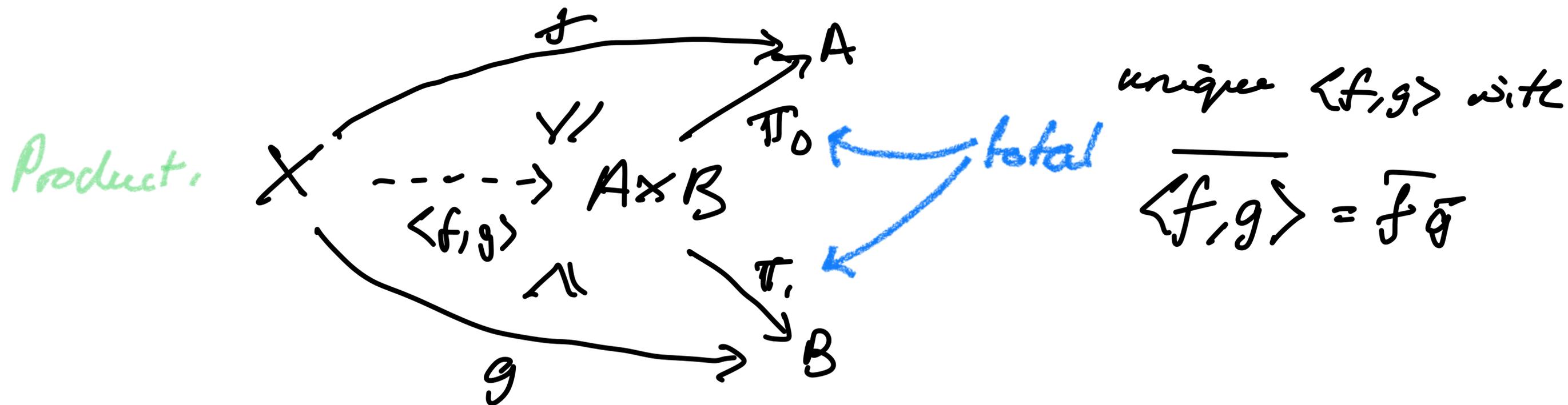
the idempotent completion

From $\text{Split}_r(X)$ then consider $\text{Total}(\text{Split}_r(X))$
 splitting of idempotents form a stable system
 of monics \mathcal{M} . $\text{Split}_r(X) \in \text{Par}(\mathcal{M}, \text{Total}(\text{Split}_r(X)))$

Key difficulty is to show sections of restriction
 idempotents pullback

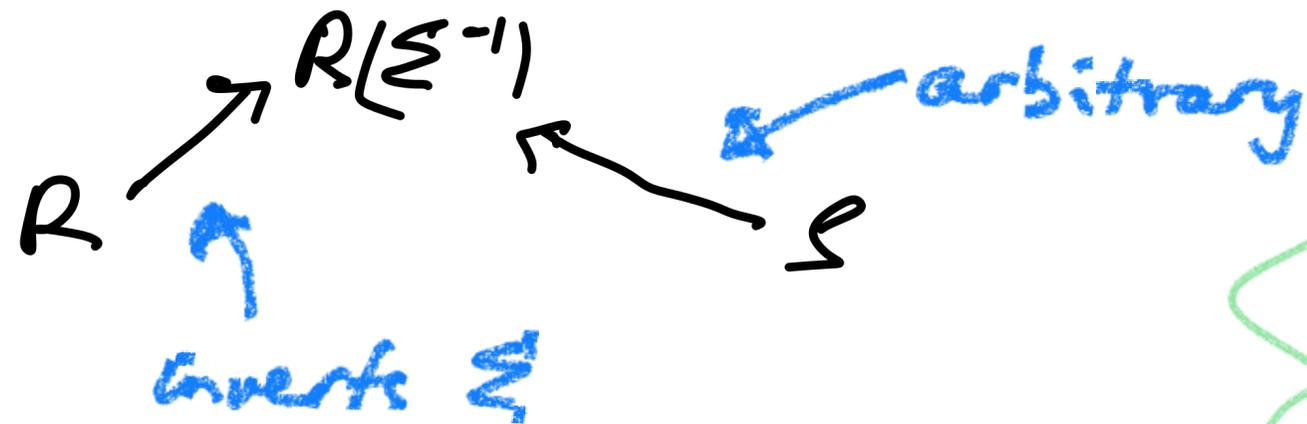


Cartesian restriction categories



Examples (Cartesian restriction categories)

- Sets and partial map, Par
- Top, partial maps whose domains are open sets
- CRing^{op} with rational maps



main subject
of algebraic
geometry!

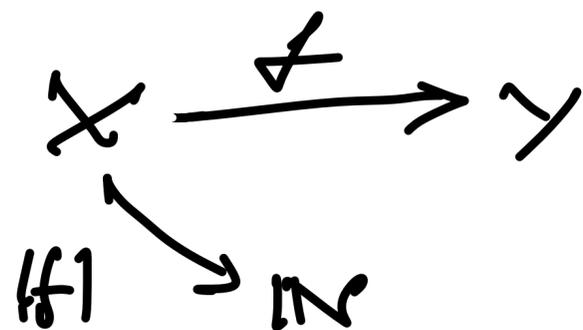
Timed sets and complexity

building an example central to computer science

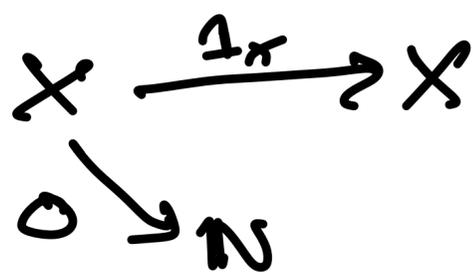
TSet

Objects : sets

Maps :



Identities :

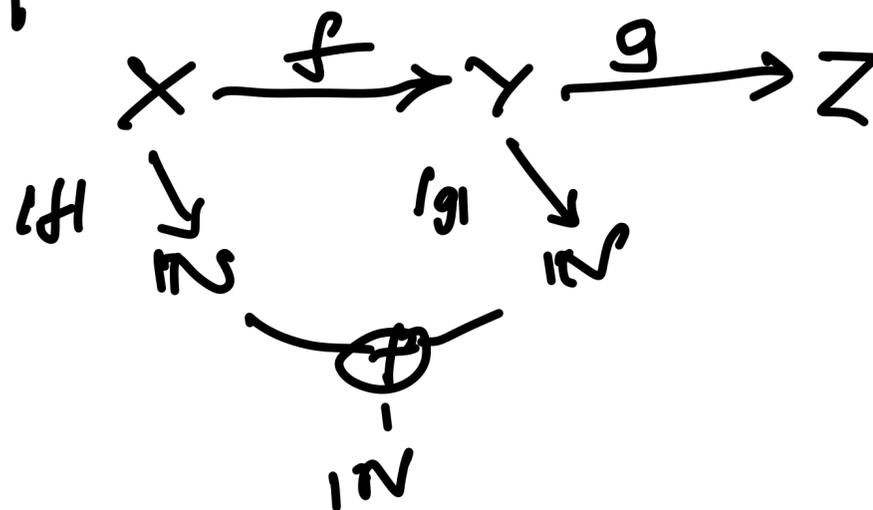


$|f(x)|$ says how long it takes to compute f at x

partial maps with

$$\bar{f} = \overline{|f|}$$

composition :



Computer scientists do not care about the exact timing they consider complexity orders:

$$\mathcal{C} \subseteq \mathbb{N} \rightarrow \mathbb{N}$$

$$(x \leq y \Rightarrow f(x) \leq f(y))$$

- \mathcal{C} is a class of monotone maps
- \mathcal{C} is downward closed $Q \leq P \quad P \in \mathcal{C} \Rightarrow Q \in \mathcal{C}$
- $P, Q \in \mathcal{C} \Rightarrow PQ \in \mathcal{C}$, $id \in \mathcal{C}$, closed to composition
- additive: $P, Q \in \mathcal{C}$ then $P+Q \in \mathcal{C}$

Examples:

$$\mathcal{L} = \langle \lambda x \cdot n \cdot x \mid n \in \mathbb{N} \rangle \quad \text{Linear time}$$

$$\mathcal{P} = \langle \lambda x \cdot a \cdot x^i \mid a, i \in \mathbb{N} \rangle \quad \text{Polynomial time}$$

$$\mathcal{E} = \langle \lambda x \cdot a_1^{a_2 \dots a_n^x} \mid a_i \in \mathbb{N} \rangle \quad \text{Exponential time}$$

Say $f \leq_{\mathcal{L}} g \iff f \geq_{\mathcal{L}} g$ \leftarrow f more defined

$\exists P \in \mathcal{L} \quad \forall x \quad |f|(x) \leq P(|g|(x))$

\nearrow
 f has better \mathcal{L} -complexity than g

\nwarrow f has better (or no worse) timing upto \mathcal{L}

Say $f =_{\mathcal{L}} g$ iff $f \leq_{\mathcal{L}} g$ and $g \leq_{\mathcal{L}} f$

$f = g$ and $|f|(x) \leq P(|g|(x))$
 $|g|(x) \leq Q(|f|(x))$ for $P, Q \in \mathcal{L}$

Proposition: \equiv_{ℓ} is a congruence on $TSet$
which gives the category $TSet_{\ell}$

So in \underline{TSet}_{ℓ} two maps f and g are
identified if $f = g$ and $\exists P, Q \in \mathcal{P}$ with
 $P(|f|(x)) \geq |g|(x)$ and $Q(|g|(x)) \geq |f|(x)$

i.e. they have the same polytime complexity!
(or ℓ -time)

Proposition

$\underline{\mathcal{T}\text{Set}}_c$ for any complexity order c is
a Cartesian restriction category (in fact
a distributive rest cat).

$$\frac{f: X \longrightarrow Y}{\bar{F} = (\bar{F}, \|f\|)}$$

same thing 

Now consider
 $\text{Spl}_r(\underline{\mathcal{T}\text{Set}}_c) \dots$

$\text{Split}_r(\mathcal{V}\text{Set}_e)$:

idempotents give
size of elements

Objects: $(x, l-1_x)$

to eqn

Maps: $(x, l-1_x) \xrightarrow{(f, \|f\|)} (y, l-1_y)$

Magically objects
obtain a size

Total maps:

$$(x, l-1_x) \xrightarrow{e} (2, \|f\|)$$

\Downarrow

$(f, \|f\|)$ is \mathcal{L} -tuned

cost of map must accommodate
size of input and size of
output as in splitting

$$(x, l-1_x)(f, \|f\|)(y, l-1_y) = e (f, \|f\|)$$

total maps are \mathcal{P} -tuned
(when $\mathcal{L} = \mathcal{P}$)

So: $\text{Split}_p(\text{TSet}_p)$

is a (distributive) Cartesian restriction
category whose total maps are precisely
poly-timed maps

How do we isolate PTimc?

This is where Turing
categories come in!

Turing categories

Defn A Turing category is a Cartesian restriction category with a Turing structure $(T, \bullet_{x,y})$

- T is a Turing object
- $\bullet_{x,y}$ is an application map such that for every $f: A \times X \rightarrow Y$

$$\begin{array}{ccc} T \times X & \xrightarrow{\bullet_{x,x}} & Y \\ \uparrow \scriptstyle C_f \times 1 & \nearrow f & \\ A \times X & & \end{array}$$

there is a total map C_f , the code of f with $C_f \times 1 \bullet_{x,x} = f$.

- In a Turing category every object is a retract of the Turing object:

$$\begin{array}{ccc}
 T \times 1 & \xrightarrow{\cdot \text{id}_A} & A \\
 \uparrow & \nearrow & \\
 C_T \times 1 & & \\
 \uparrow & & \\
 A \times 1 & \xrightarrow{\pi_0} &
 \end{array}$$

- In fact, it suffices to have every object a retraction of the Turing object, T , AND one application $T \times T \xrightarrow{\cdot} T$

- One can "stack" applications:

$$T \times T \times T \times T \xrightarrow{(\cdot \times 1 \times 1)(\cdot \times 1) \cdot} T$$

Prop. Every Turing object is a partial combinatory algebra (PCA).

PCA

(X, \cdot, s, k)

$X \times X \xrightarrow{\cdot} X$ application

$1 \xrightarrow{k} X$

$1 \xrightarrow{s} X$

} combinators (total)

such that $(k \cdot x) \cdot y = x$

$((s \cdot x) \cdot y) \cdot z = (x \cdot z) \cdot (y \cdot z)$

$s \cdot x \cdot y$ total, $k \cdot x$ total

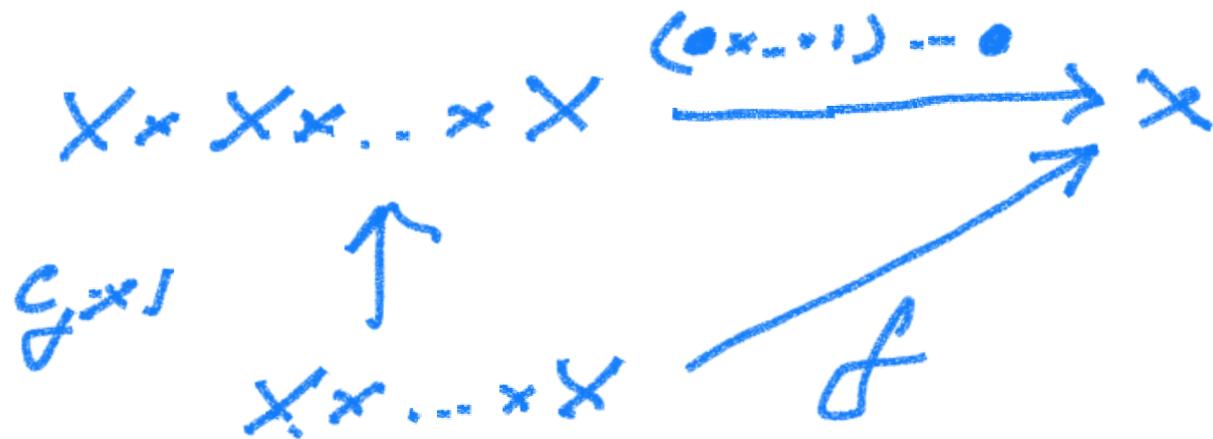
Proposition:

and a set of points P of X relative PCA

Given a PCA, $X = (X, \cdot, e, k)$, in a Cartesian restriction category the X -computable maps form a Turing category.

When is a map $f: X \times \dots \times X \rightarrow X$ X -computable?

Answer: when there is a "code", c_f , for f



this can use the points.

So: to obtain a Turing category it
suffices to identify a PCA
(and take its computable maps)

Question: can we identify a PCA in
Split ($\mathcal{T}\text{Set}_{\mathcal{D}}$)?

Answer: **YES**



oo Classical complexity
theory shows steps
of Turing machines in P-time

There is a Turing category
of P-time maps

Why is this interesting?

|| It unifies computability and
complexity!

Both are theory
of Turing cats

Amazingly there are linear time Turing
categories,

oo

Can get very low
complexity ...

Pieter helped determine exactly
which categories can be the total maps
of a Turing category ...

Things left undone

- The initial Turing category \mathcal{C}^0
(rewriting theory - handling partiality)

- Reflexive Turing objects

- Computability theory of special Turing categories

- Computability in special categories

e.g. SMC, differential cats,
multi-cats, poly-cats, ...

lots of different
notions of
computability

~~Church-Turing thesis~~

END!

Thank you for listening!